



FUSION CRUISES

Dream holidays made for you

Cities of Light



When Wednesday 20th Mar 2024

For 11 nights

Ship Viking Alsvin

**Fly/
Cruise** From **£3,795** pp*

**Last updated 1st Mar 2024*

What's Included

-  2 nights in a hotel before your cruise
-  7 nights cruising on the Rhine, Main
-  2 nights in a hotel following your cruise
-  Deluxe ensuite accommodation with river view
-  Beer, wine and soft drinks at lunch & dinner
-  Alternative restaurant with lighter meals
-  One complimentary shore excursion in every port
-  Free Wi-Fi included
-  Complimentary tea and coffee
-  Port Taxes and Fees
-  ABTA and ATOL Protection*

Itinerary

Arrive Depart

20th Mar 2024 2 nights accommodation before your cruise
22nd Mar 2024 Trier, Germany, embark on the [Viking Alsvin](#)
23rd Mar 2024 Trier, Germany
23rd Mar 2024 Bernkastel-Kues, Germany
24th Mar 2024 Cochem, Germany
25th Mar 2024 Koblenz, Germany
25th Mar 2024 Koblenz, Germany
26th Mar 2024 Heidelberg, Germany
26th Mar 2024 Heidelberg, Germany

27th Mar 2024 Würzburg, Germany
28th Mar 2024 Bamberg, Germany
29th Mar 2024 Bamberg, Germany, disembark the [Viking Alsvin](#)
29th Mar 2024 2 nights accommodation following your cruise
31st Mar 2024 Check out of accommodation

Your Holiday Is Safe With Us



Fusion Cruises Terms and Conditions

All offers and prices are subject to change and availability at time of booking. Prices are based on twin occupancy sharing unless otherwise stated and are subject to Fusion Holidays and the Tour Operator's terms and conditions. Additional cabin, flight and other supplements may apply in addition to the pricing shown above. Flight details, timings and routing may be subject to alteration. Additional charges may also apply. Any advertised Onboard Spending money or additional package benefits will be per cabin based on twin occupancy sharing. *Not all holidays are ATOL protected. Please ask us to confirm what protection may apply to your booking. Errors and omissions excepted E&OE. Offers can be withdrawn at anytime.