



FUSION CRUISES

Dream holidays made for you

Cities of Light



When Wednesday 22nd Jul 2026

For 11 nights

Ship Viking Alsvin

**Fly/
Cruise** From **£2,790** pp*

**Last updated 23rd May 2025*

What's Included

-  2 nights in a hotel before your cruise
-  7 nights cruising on the Rhine, Main
-  2 nights in a hotel following your cruise
-  Deluxe ensuite accommodation with river view
-  Beer, wine and soft drinks at lunch & dinner
-  Alternative restaurant with lighter meals
-  One complimentary shore excursion in every port
-  Free Wi-Fi included
-  Complimentary tea and coffee
-  Port Taxes and Fees
-  ABTA and ATOL Protection*

Itinerary

Arrive Depart

22nd Jul 2026 2 nights accommodation before your cruise
24th Jul 2026 Trier, Germany, embark on the [Viking Alsvin](#)
25th Jul 2026 Trier, Germany
25th Jul 2026 Bernkastel-Kues, Germany
26th Jul 2026 Cochem, Germany
27th Jul 2026 Koblenz, Germany
27th Jul 2026 Koblenz, Germany
28th Jul 2026 Heidelberg, Germany
28th Jul 2026 Heidelberg, Germany

29th Jul 2026 Würzburg, Germany
30th Jul 2026 Bamberg, Germany
31st Jul 2026 Bamberg, Germany, disembark the [Viking Alsvin](#)
31st Jul 2026 2 nights accommodation following your cruise
2nd Aug 2026 Check out of accommodation

Your Holiday Is Safe With Us



Fusion Cruises Terms and Conditions

All offers and prices are subject to change and availability at time of booking. Prices are based on twin occupancy sharing unless otherwise stated and are subject to Fusion Holidays and the Tour Operator's terms and conditions. Additional cabin, flight and other supplements may apply in addition to the pricing shown above. Flight details, timings and routing may be subject to alteration. Additional charges may also apply. Any advertised Onboard Spending money or additional package benefits will be per cabin based on twin occupancy sharing. *Not all holidays are ATOL protected. Please ask us to confirm what protection may apply to your booking. Errors and omissions excepted E&OE. Offers can be withdrawn at anytime.