



Pharaohs & Pyramids



When Monday 2nd Nov 2026

For 11 nights

Ship Viking Amun

**Fly/
Cruise** From **£7,395** pp*

**Last updated 7th Dec 2024*

What's Included

-  3 nights in a hotel before your cruise
-  7 nights cruising on the Nile
-  1 night in a hotel following your cruise
-  Deluxe ensuite accommodation with river view
-  Beer, wine and soft drinks at lunch & dinner
-  Alternative restaurant with lighter meals
-  One complimentary shore excursion in every port
-  Free Wi-Fi included
-  Complimentary tea and coffee
-  Port Taxes and Fees
-  ABTA and ATOL Protection*

Itinerary

- | | Arrive | Depart |
|---------------|--------------|---|
| 2nd Nov 2026 | | 3 nights accommodation before your cruise |
| 5th Nov 2026 | Luxor, Egypt | embark on the Viking Amun |
| 6th Nov 2026 | | Qena, Egypt |
| 7th Nov 2026 | | Luxor, Egypt |
| 8th Nov 2026 | | Esna, Egypt |
| 9th Nov 2026 | | Aswan, Egypt |
| 10th Nov 2026 | | Aswan, Egypt |
| 10th Nov 2026 | | Kom Ombo, Egypt |
| 11th Nov 2026 | | Edfu, Egypt |

Arrive Depart

11th Nov 2026 Luxor, Egypt

12th Nov 2026 Luxor, Egypt, disembark the [Viking Amun](#)

12th Nov 2026 1 night accommodation following your cruise

13th Nov 2026 Check out of accommodation

Your Holiday Is Safe With Us



ABTA No.P6652



Fusion Cruises Terms and Conditions

All offers and prices are subject to change and availability at time of booking. Prices are based on twin occupancy sharing unless otherwise stated and are subject to Fusion Holidays and the Tour Operator's terms and conditions. Additional cabin, flight and other supplements may apply in addition to the pricing shown above. Flight details, timings and routing may be subject to alteration. Additional charges may also apply. Any advertised Onboard Spending money or additional package benefits will be per cabin based on twin occupancy sharing. *Not all holidays are ATOL protected. Please ask us to confirm what protection may apply to your booking. Errors and omissions excepted E&OE. Offers can be withdrawn at anytime.