



Passage to Eastern Europe



When Tuesday 2nd Nov 2027

For 10 nights

Ship Viking Ullur

**Fly/
Cruise** From **£3,495** pp*

**Last updated 19th Dec 2025*

What's Included

-  1 night in a hotel before your cruise
-  7 nights cruising on the Danube
-  2 nights in a hotel following your cruise
-  Deluxe ensuite accommodation with river view
-  Beer, wine and soft drinks at lunch & dinner
-  Alternative restaurant with lighter meals
-  One complimentary shore excursion in every port
-  Free Wi-Fi included
-  Complimentary tea and coffee
-  Port Taxes and Fees
-  ABTA and ATOL Protection*

Itinerary

- | | Arrive | Depart |
|--------------|--------------------|--|
| 2nd Nov 2027 | | 1 night accommodation before your cruise |
| 3rd Nov 2027 | Bucharest, Romania | embark on the Viking Ullur |
| 4th Nov 2027 | Ruse, Bulgaria | |
| 5th Nov 2027 | Vidin, Bulgaria | |
| 6th Nov 2027 | Vidin, Bulgaria | |
| 6th Nov 2027 | Golubac, Serbia | |
| 7th Nov 2027 | Belgrade, Serbia | |
| 8th Nov 2027 | Osijek, Croatia | |
| 9th Nov 2027 | Kalocsa, Hungary | |

Arrive Depart

10th Nov 2027 Budapest, Hungary, disembark the [Viking Ullur](#)
10th Nov 2027 2 nights accommodation following your cruise
12th Nov 2027 Check out of accommodation

Your Holiday Is Safe With Us



Fusion Cruises Terms and Conditions

All offers and prices are subject to change and availability at time of booking. Prices are based on twin occupancy sharing unless otherwise stated and are subject to Fusion Holidays and the Tour Operator's terms and conditions. Additional cabin, flight and other supplements may apply in addition to the pricing shown above. Flight details, timings and routing may be subject to alteration. Additional charges may also apply. Any advertised Onboard Spending money or additional package benefits will be per cabin based on twin occupancy sharing. *Not all holidays are ATOL protected. Please ask us to confirm what protection may apply to your booking. Errors and omissions excepted E&OE. Offers can be withdrawn at anytime.