



FUSION CRUISES

Dream holidays made for you

Christmas on the Rhine



When Monday 30th Nov 2026










For 7 nights

Ship Viking Baldur

Cruise Only **Please Call for Details**

**Last updated 6th Feb 2026*

What's Included

-  7 nights cruising on the Rhine
-  Deluxe ensuite accommodation with river view
-  Beer, wine and soft drinks at lunch & dinner
-  Alternative restaurant with lighter meals
-  One complimentary shore excursion in every port
-  Free Wi-Fi included
-  Complimentary tea and coffee
-  Port Taxes and Fees
-  ABTA and ATOL Protection*

Itinerary

	Arrive	Depart
30th Nov 2026 Amsterdam, Netherlands, embark on the Viking Baldur	02:00	23:30
1st Dec 2026 Dordrecht, Netherlands		
1st Dec 2026 Dordrecht, Netherlands		
2nd Dec 2026 Cologne, Germany		
3rd Dec 2026 Koblenz, Germany		
3rd Dec 2026 Koblenz, Germany		
3rd Dec 2026 Rüdesheim am Rhein, Germany		
4th Dec 2026 Mannheim, Germany		
4th Dec 2026 Speyer, Germany		
5th Dec 2026 Strasbourg, France		
6th Dec 2026 Breisach, Germany		
7th Dec 2026 Basel, Switzerland, disembark the Viking Baldur		01:00

Your Holiday Is Safe With Us



ABTA No.P6652



Fusion Cruises Terms and Conditions

All offers and prices are subject to change and availability at time of booking. Prices are based on twin occupancy sharing unless otherwise stated and are subject to Fusion Holidays and the Tour Operator's terms and conditions. Additional cabin, flight and other supplements may apply in addition to the pricing shown above. Flight details, timings and routing may be subject to alteration. Additional charges may also apply. Any advertised Onboard Spending money or additional package benefits will be per cabin based on twin occupancy sharing. *Not all holidays are ATOL protected. Please ask us to confirm what protection may apply to your booking. Errors and omissions excepted E&OE. Offers can be withdrawn at anytime.