



Star Collector: Captivating Caribbean



WINDSTAR®
CRUISES

When Friday 27th Nov 2026

For 15 nights

Ship Star Legend

Cruise Only From **£3,881** pp*

**Last updated 2nd Apr 2026*

What's Included

 15 nights aboard the [Star Legend](#)

 Port Taxes and Fees

 ABTA and ATOL Protection*

Itinerary

	Arrive	Depart
27th Nov 2026 Bridgetown, Barbados, embark on the Star Legend		18:00
28th Nov 2026 Trois-Ilets, Martinique	08:00	18:00
29th Nov 2026 Pigeon Island, Saint Lucia	08:00	23:59
30th Nov 2026 Pigeon Island, Saint Lucia		06:00
30th Nov 2026 Castries, Saint Lucia	08:00	15:00
1st Dec 2026 Mayreau Island, Saint Vincent and the Grenadines	08:00	18:00
2nd Dec 2026 Saint George's, Grenada	08:00	22:00
3rd Dec 2026 Port Elizabeth, Bequia, Saint Vincent and the Grenadines	08:00	17:00
4th Dec 2026 Bridgetown, Barbados	05:00	18:00
5th Dec 2026 Rodney Bay, Saint Lucia	15:00	08:00
6th Dec 2026 At Sea		
7th Dec 2026 Port Elizabeth, Bequia, Saint Vincent and the Grenadines	08:00	22:00
8th Dec 2026 Mayreau Island, Saint Vincent and the Grenadines	08:00	18:00
9th Dec 2026 At Sea		
10th Dec 2026 Kralendijk, Bonaire	08:00	22:00
11th Dec 2026 Willemstad, Curaçao	08:00	18:00
12th Dec 2026 Oranjestad, Aruba, disembark the Star Legend		06:00

Your Holiday Is Safe With Us



Fusion Cruises Terms and Conditions

All offers and prices are subject to change and availability at time of booking. Prices are based on twin occupancy sharing unless otherwise stated and are subject to Fusion Holidays and the Tour Operator's terms and conditions. Additional cabin, flight and other supplements may apply in addition to the pricing shown above. Flight details, timings and routing may be subject to alteration. Additional charges may also apply. Any advertised Onboard Spending money or additional package benefits will be per cabin based on twin occupancy sharing. *Not all holidays are ATOL protected. Please ask us to confirm what protection may apply to your booking. Errors and omissions excepted E&OE. Offers can be withdrawn at anytime.