



Pharaohs & Pyramids



When Saturday 28th Oct 2028

For 11 nights

Ship Viking Hathor

**Fly/
Cruise** From **£6,490** pp*

**Last updated 19th Dec 2025*

What's Included

-  3 nights in a hotel before your cruise
-  7 nights cruising on the Nile
-  1 night in a hotel following your cruise
-  Deluxe ensuite accommodation with river view
-  Beer, wine and soft drinks at lunch & dinner
-  Alternative restaurant with lighter meals
-  One complimentary shore excursion in every port
-  Free Wi-Fi included
-  Complimentary tea and coffee
-  Port Taxes and Fees
-  ABTA and ATOL Protection*

Itinerary

- | | Arrive | Depart |
|---------------|---|--------|
| 28th Oct 2028 | 3 nights accommodation before your cruise | |
| 31st Oct 2028 | Luxor, Egypt, embark on the Viking Hathor | |
| 1st Nov 2028 | Qena, Egypt | |
| 2nd Nov 2028 | Luxor, Egypt | |
| 3rd Nov 2028 | Esna, Egypt | |
| 4th Nov 2028 | Aswan, Egypt | |
| 5th Nov 2028 | Aswan, Egypt | |
| 5th Nov 2028 | Kom Ombo, Egypt | |
| 6th Nov 2028 | Edfu, Egypt | |

Arrive Depart

6th Nov 2028 Luxor, Egypt

7th Nov 2028 Luxor, Egypt, disembark the [Viking Hathor](#)

7th Nov 2028 1 night accommodation following your cruise

8th Nov 2028 Check out of accommodation

Your Holiday Is Safe With Us



ABTA No.P6652



Fusion Cruises Terms and Conditions

All offers and prices are subject to change and availability at time of booking. Prices are based on twin occupancy sharing unless otherwise stated and are subject to Fusion Holidays and the Tour Operator's terms and conditions. Additional cabin, flight and other supplements may apply in addition to the pricing shown above. Flight details, timings and routing may be subject to alteration. Additional charges may also apply. Any advertised Onboard Spending money or additional package benefits will be per cabin based on twin occupancy sharing. *Not all holidays are ATOL protected. Please ask us to confirm what protection may apply to your booking. Errors and omissions excepted E&OE. Offers can be withdrawn at anytime.