



# FUSION CRUISES

Dream holidays made for you

## 6 Night Pacific Coastal Cruise



**When** Sunday 22nd Sep 2024









**For** 6 nights

**Ship** Brilliance of the Seas

**Fly/  
Cruise** From **£1,617** pp\*

*\*Last updated 18th May 2024*

### What's Included

-  6 nights aboard the [Brilliance of the Seas](#)
-  Evening entertainment & Broadway style shows
-  Choice of traditional or anytime dining
-  Drinks Packages available
-  Speciality Restaurants (charges may apply)
-  24-hour room service
-  Port Taxes and Fees
-  ABTA and ATOL Protection\*

### Itinerary

		Arrive	Depart
22nd Sep 2024	Vancouver, British Columbia, Canada, embark on the <a href="#">Brilliance of the Seas</a>		17:00
23rd Sep 2024	Victoria, British Columbia, Canada	07:00	16:00
24th Sep 2024	At Sea		
25th Sep 2024	San Francisco, California, United States	09:30	
26th Sep 2024	San Francisco, California, United States		15:00
27th Sep 2024	Santa Catalina Island, California, United States	11:00	17:00
28th Sep 2024	Los Angeles, California, United States, disembark the <a href="#">Brilliance of the Seas</a>	07:00	

**Your Holiday Is Safe With Us**



### **Fusion Cruises Terms and Conditions**

All offers and prices are subject to change and availability at time of booking. Prices are based on twin occupancy sharing unless otherwise stated and are subject to Fusion Holidays and the Tour Operator's terms and conditions. Additional cabin, flight and other supplements may apply in addition to the pricing shown above. Flight details, timings and routing may be subject to alteration. Additional charges may also apply. Any advertised Onboard Spending money or additional package benefits will be per cabin based on twin occupancy sharing. \*Not all holidays are ATOL protected. Please ask us to confirm what protection may apply to your booking. Errors and omissions excepted E&OE. Offers can be withdrawn at anytime.